

Call for Paper Students Conference on Informatics (SKILL 2023)

The Students Conference of the German Informatics Society SKILL 2023 target **computer science/informatics students** and adjacent disciplines. **Papers and projects from students** are in the focus of the conference. Accepted papers are published in the GI LNI Seminars series and presented on September, 27th and 30th in Berlin during the GI annual meeting INFORMATIK 2023. Outstanding papers will be awarded.

Important Dates

May, 15 th 2023	Paper submission deadline
June, 7 th 2023	Acceptance notification
June, 30 th 2023	Final camera-ready paper deadline
September, 27 th and 30 th	Presentation of the paper at the SKILL 2023 in Berlin

Submissions

Submission from **all fields of computer science and its applications** are welcome. You can find the submission system at <https://easychair.org/conferences/?conf=skill2023> and also as a link on the website of the conference.

Papers of the following format can be submitted:

- Full Paper (10 – 12 pages, References included)
- Short Paper (4 – 6 pages, References included)

Submitted papers can be based on seminar works, internship reports, theses, or extracurricular activities. For the conference, papers written in **English and German**, can be submitted. You can find the stylesheet (GI LNI series) at the conference website. Submitted papers are **peer reviewed** by members of the reviewing committee.

Please keep in mind that submissions of PhD candidates and submissions co-authored by professors are not allowed at the conference.

Contact and additional information

WWW <http://skill.gi.de>



skill@gi.de



https://twitter.com/SKILL_GI

Charges

A small fee is charged for the conference participation. We attempt to organise grants covering travelling and accommodation expenses for authors of accepted papers.

Conference Organisation

The conference is organised by the German Informatics Society. Contact persons for the SKILL 2023 are:

- Ludger Porada (Gesellschaft für Informatik e.V.)
- Thomas Riechert (Hochschule für Technik, Wirtschaft und Kultur Leipzig)

Possible Topics

We do not restrict certain the call for paper to certain topics since we welcome all contributions discussing computer science and adjacent topics. Possible thematic areas are for example:

- Algorithms and complexity
- Natural Language Processing
- Bioinformatics
- Networks and operating systems
- Databases
- Energy and environmental informations
- Integration Engineering
- Conceptual Modelling
- Medical informatics
- Human Computer Interaction
- Software engineering and programming
- Computer Engineering
- Administrative information systems
- Visualisation and Games
- Web-Engineering and Semantic Web
- Business informatics
- Social informatics
- and much else

Programme Comittee

The programme committee consists of professors, research assistants, former SKILL authors and partners from economy and practice. You can find the SKILL 2022 programme committee at the conference website.